

Beaconhill Primary Art and Design Intent



An Artist and Designer at Beaconhill Primary School should have...

- A good knowledge of artistic language (for example: line, shape, pattern, colour, texture, form) to express emotions, interpret observations, convey meaning and express their individuality.
- The ability to draw and create confidently and adventurously using observation skills, memory of previous learning and imagination.
- The ability to apply their knowledge in different contexts using and improving their skills outside of the classroom and at the beach.
- The ability to explore mark-making, develop and deconstruct ideas and communicate perceptively and powerfully through purposeful drawing.
- The ability to be inspired by other artists and designers and create their own masterpieces through replication and appreciation.
- Independence show initiative and originality which they can use to develop their creativity.
- The ability to select and use materials, processes and techniques skilfully and inventively to realise intentions and capitalise on the unexpected.
- The ability to reflect on, analyse and critically evaluate their own work and that of others.
- A passion for and a commitment to the subject.









Art and Design Overview

This curriculum map ensures that skills, knowledge and understanding are developed systematically across a subject.

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Portraits: Van Gogh and Picasso (Painting)		Artist Study: Beatrix Potter (Drawing)		Artist Study: Charles Rennie MacIntosh (Printing)	
Year 2	Self Portrait (Sculpture)		Colour, line and pattern. (Drawing)	Artist Study: Andy Goldsworthy (Collage)	Artist Study: Georgia O'Keefe (Painting)	
Year 3	Artist Study: David Hockney (Collage)		Stone Age art (Drawing/Painting)		Tie-Dye (Textiles)	
Year 4	Artist Study: Abel Rodriguez (Printing)		Artist Study: Yayoi Kusama (Sculpture)			ary-Ann Rogers nting)
Year 5		Ancient Greek Art (Sculpture)		Artist Study: Frida Kahlo (Drawing)		Romero Britto lage)
Year 6		ndy Warhol nting)	Ancient Mayans (Textiles/Sculpture)	Artist Study: Monet (Painting)		Tessellation iting)





Art and Design Curriculum Map

This curriculum map ensures that skills, knowledge and understanding are developed systematically across a subject.

Nursery	Physical Development	Expressive Arts and Design
	 Use large-muscle movements to wave flags and streamers, paint and make marks. 	Explore different materials freely, in order to develop their ideas about how to use them and what to make.
	Choose the right resources to carry out their own plan.Use one-handed tools and equipment, for example, making	Develop their own ideas and then decide which materials to use to express them.
	snips in paper with scissors.	Join different materials and explore different textures.
	 Use a comfortable grip with good control when holding pens and pencils. 	 Create closed shapes with continuous lines, and begin to use these shapes to represent objects.
		Draw with increasing complexity and detail, such as representing a face with a circle and including details.
		Use drawing to represent ideas like movement or loud noises.
		Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc.
		Explore colour and colour mixing.
Reception	Physical Development	Expressive Arts and Design
	 Develop their small motor skills so that they can use a range of tools competently, safely and confidently. 	 Explore, use and refine a variety of artistic effects to express their ideas and feelings.
	 Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. Develop overall body-strength, balance, coordination and agility. 	 Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills.
	ELG	ELG
	 Hold a pencil effectively in preparation for fluent writing - using the tripod grip in almost all cases. 	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and
	 Use a range of small tools, including scissors, paintbrushes and cutlery. 	function. • Share their creations, explaining the process they have used.
	Begin to show accuracy and care when drawing.	





	Autumn term	Spring term	Summer term		
Year 1	Portraits: Van Gogh and Picasso	Artist Study: Beatrix Potter	Artist Study: Charles Rennie Macintosh		
	 (Painting) Pupils should be taught: to use drawing and painting with watercolour paint to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of Van Gogh and Picasso, describing the differences and similarities between different practices and disciplines, and making links to their own work 	 (Drawing) Pupils should be taught: to use drawing and painting to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space Develop sketching skills through a step by step approach about the work of Beatrix Potter, describing the differences and similarities between different practices and disciplines, and making links to their own work 	 (Printing) Pupils should be taught: to use painting and printing to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of Charles Rennie Macintosh, describing the differences and similarities between different practices and disciplines, and making links to their own work 		
Year 2	Self Portrait	Colour, line and pattern. /	Artist Study: Georgia O'Keefe		
Teal 2	(Sculpture) Pupils should be taught: • to use sculpture to develop and share their ideas, experiences and imagination • to develop a wide range of art and design techniques in using pattern, texture, line, shape, form and space	Artist Study: Andy Goldsworthy (Drawing/Collage) Pupils should be taught: • to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination • to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space • about the work of Andy Goldsworthy, describing the differences and	(Painting) Pupils should be taught: • to use drawing and painting to develop and share their ideas, experiences and imagination • to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space • about the work of Georgia O'Keefe, describing the differences and similarities between different practices		





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Year 3	Artist Study: David Hockney	Stone Age art	Tie-Dye
	(Collage)	(Drawing/Painting)	(Textiles)
	Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design	Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design	Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design
	Pupils should be taught:	Pupils should be taught:	Pupils should be taught:
	to create sketch books to record their observations and use them to review and revisit ideas	to create sketch books to record their observations and use them to review and revisit ideas	to create sketch books to record their observations and use them to review and revisit ideas
	 to improve their mastery of art and design techniques, including collage with a range of materials about David Hockney, describing the differences and similarities between 	to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	to improve their mastery of art and design techniques, including drawing, painting and textiles with a range of materials [for example, pencil, paint, dye)
	different practices and disciplines, and making links to their own work	about historical stone age artwork	
Year 4	Artist Study: Abel Rodriguez	Artist Study: Yayoi Kusama	Artist Study: Mary-Ann Rogers
	(Printing)	(Sculpture)	(Painting)
	Pupils should be taught to develop their techniques, including their control and	Pupils should be taught to develop their techniques, including their control and	Pupils should be taught to develop their techniques, including their control and





their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design

Pupils should be taught:

- to explore new techniques in sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, printing and painting
- about great artists such as Abel Rodriguez, describing the differences and similarities between different practices and disciplines, and making links to their own work

their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design

Pupils should be taught:

- to explore new techniques in sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting, photography and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists such as Yayoi
 Kusama, describing the differences
 and similarities between different
 practices and disciplines, and making
 links to their own work

their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design

Pupils should be taught:

- to explore new techniques in sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including painting with watercolour paint
- about great local artists such as Mary-Ann Rogers, describing the differences and similarities between different practices and disciplines, and making links to their own work

Year 5 Ancient Greek (Sculpture)

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Artist Study: Frida Kahlo (Drawing)

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft

Romero Britto

(Collage)

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.





Pupils should be taught:

- to explore new techniques in sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing and painting with a range of materials [for example, pencil, charcoal, paint]
- about great artists in Ancient Greece, describing the differences and similarities between different practices and disciplines, and making links to their own work

and design.

Pupils should be taught:

- to explore new techniques in sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay, papier mache, cardboard sculptures
- about great artists such as Frida Kahlo, describing the differences and similarities between different practices and disciplines, and making links to their own work

Pupils should be taught:

- to explore new techniques in sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including collage with a range of materials
- about great collage artists, architects and designers in history such as Romero Britto.

Year 6 Pop Art: Andy Warhol

(Painting)

Pupils should be taught:

- to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different artistic styles such as Pop Art
- to explore new techniques in sketch books to record their observations and

Ancient Mayans / Artist Study: Monet

(Textiles/Sculpture/Painting)

Pupils should be taught:

- to explore new techniques in sketch books to record their observations and use them to review and revisit ideas
- develop ideas of pattern and texture using a fine pen
- to improve their mastery of art and design techniques, including drawing

Pattern and Tessellation

(Printing)

Pupils should be taught:

- to explore new techniques in sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting
- mixed media depending on individual





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- to improve their mastery of art and design techniques, including painting with a range of materials
- about great artists such as Andy Warhol, describing the differences and similarities between different practices and disciplines, and making links to their own work

 about great artists such as Monet, describing the differences and similarities between different practices and disciplines, and making links to their own work

choice.

- about great artists such as Van Gogh, Da Vinci, describing the differences and similarities between different practices and disciplines, and making links to their own work
- studying pattern in nature and in architecture, linking to Islamic patterns

Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
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A Coch School	Portraits: Van Gogh & Picasso			Artist Study: B Illustration a		Artist Study: Charles Rennie Macii Printing, textiles and seaside sha		
2	Self-portrait: Salt dough		Drawing, using colour, line & pattern. Natural Materials Artist Study: Andy Goldsworthy		Artist Study: Georgia O'Keefe			
Exploring Developing I		Drawing	Painting		Sculpture	Collage	Textiles	Printing
4	Autumn- pencil drawing, collage, printing. Artist Study: Abel Rodriguez				Artist Study: N	lary-Ann Rogers		
5	Artist Study: Frida Kahlo				Artist Study: Romero Britto		Colla	ge Art
6	Pop Art: Andy Warhol		arhol	A	Ancient Mayans - Weaving and Artist Study: Monet Sculpture		Pattern and Tessellation	

Beaconhill Community Primary School

Art and Design Curriculum Coverage: 2020/2021

Art and Design topic progression by strand:

Y1	Y2	Y3	Y4	Y5	Y6





Beatrix Potter Colour, line and pattern Stone Age Art Frida Kahlo

Painting

Van Gogh & Picasso Georgia O-Keefe Mary-Ann Rogers Warhol & Monet

Sculpture

Self-portrait (Salt dough) Insects (Yayoi Kusama) Romero Britto

Collage

Andy Goldsworthy David Hockney Artist Study: Collage

Textiles

Puppets Tie Dye Loch Ness Monster Beach Bags Ancient Mayans

Printing

Charles Rennie Macintosh Abel Rodriguez Pattern and Tessellation

Art and Design: Artist Progression





Vincent Van Gogh
Pablo Picasso
Beatrix Potter
Charles Rennie Macintosh

Georgia O'Keefe Andy Goldsworthy David Hockney
Mary Deprez (Tie Dye Mary)



Y4	Y5	Y6
Abel Rodriguez	Frida Kahlo	Andy Warhol
Yayoi Kusama	Romero Britto	Claude Monet
Mary-Ann Rogers		



Art and Design Vocabulary Progression:

This document sets out EYFS, KS1 and KS2 Art vocabulary under the EYFS Development Matters and National Curriculum. The tables can be used to check pupils' understanding of new vocabulary introduced from EYFS-Y6.



The lists are intended as a guide as to what pupils should know and are not exhaustive. Key terms may be introduced earlier as a challenge for our learners, although it is also important to ensure that learning is new in order to develop and extend learners throughout each phase.

Phase				Progression of Vocabulary				
EYFS	22-36 month colour, mark		30-50 months: space, texture, smooth, shiny, i		40-60+ months: wet, dry, flaky, fixed, mix, cut, sweep.			
			prickly, 1	flat, pattern, jagged, bumpy, so	oft, hard.			
KS1	Drawing: thick, thin, soft, broad, narrow, fine, pattern, line, shape, detail, mirror image, nature, man-made, comparison, still life, portrait.	primary colour, seconda ctern, line, cror image, made, still life,		bend, attach, assemble, image, statue, stone, shell, wood, surf		Printing: Collage and Tex print, rubbing, smudge, image, reverse, shapes, surface, pressure, decoration, cloth, repeat, rotate. Collage and Tex colour, fabric, na materials, prope pattern, shape, to glue, stick, scissor needle, felt, scrap thread, weave, collayers, combine, or		
LKS2	frame, cartoon, comic strip, map, position, boundary, label, line, symbol, practical, impractical, change, improve, plan, distance, direction, position, form, texture, tone, weight, pressure, portrait, past, present, appearance, character, personality.	Painting: abstract, natural delicate, detailed descriptors e.g., crimson, emerald, nil, turquoise, wintense, strong, ctranslucent, was shade, backgroforeground, middle scenery, rural, utownscape, seas representational, ir impressionist, at idealised, natural, stippled, transpopaque, foreground, middle background, middle	, colour scarlet, , eau de vatery, paque, ch, tint, pund, e ground, urban, scape, maginary, pstract, swirling, arent, ound,	viewpoint, detail, decoration, natural, form, two-dimensional, three- dimensional, tiles, brick, slate, wood, stone, metal, texture, bronze, iron, form, shape, texture, composition, profile, stylised, proportion, decoration, ornate, symbolic, perspective.	monop marbling stencil, image linear, r	Printing: impression, mould, print, background, g, surface, absorb, pounce, negative positive image, manipulate, block, nuous, cylinder.	tie-dye, natural, synthetic, vat, bunching, dip, soak, resist, threading, stitching, embroidery, cross stitch, running stitch, stem stitch, shrunken, wool tops, carding, tease, matting, daub, stamp, emblem, motif, ornamentation, geometric, stylised, abstract, mixed media.	





		horizon.			
UKS2	Drawing:	Painting:	Sculpture:	Printing:	Collage and Textiles:
	viewpoint, distance, direction, angle, perspective, bird's eye view, alter, modify, interior, exterior, natural form, vista, panorama, image, subject, portrait, caricature, expression, personality, action, balance, direction, dynamic, imbalance, movement, poised, transition, viewpoint, weight.	traditional, representational, imaginary, modern, abstract, impressionist, stippled, splattered, dabbed, scraped, dotted, stroked, textured, flat, layered, opaque, translucent, intense, still life, traditional, modern, abstract, imaginary, natural, made, inanimate, composition, arrangement, complimentary, tonal, shading.	realistic, proportion, surface texture, balance, scale, relationship, transform, movement, rhythm, composition, structure, construct, flexible, pliable, hollow, solid, surface, plane, angle, slip, attachment, relief, line, shape, pose, position, gesture, repetition, sequence, dynamic, flowing, motion, rhythm, proportion, balance.	monotype, printing plate, inking up, water-based, oil-based, overlap, intaglio, relief, etching, engraving, indentation, collagraph, pressure, aesthetic, pattern, motif, Victorian, Islamic, rotation, reflection, symmetrical, repetition.	cloth, fray, tweed, embellished, manipulated, embroidered, warp, weft, replicate, soft sculpture, manipulation, smocking, ruching, Batik, embellish, accentuate, enhance, detract, practicality, aesthetic.





Art and Design: Skills Progression

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Exploring and Developing Ideas	 improve. Respond well to fee peers. Describing similariti between their own Use key vocabulary knowledge: work of 	skills with others. and trying new ways to edback from adults and les and differences work and their peers. to demonstrate	 ideas. Make first-hand Confidently shar others. Show increased mindset when a Form strategies question starting Give an artistic of improvements. Edit and improve adapting work b Use key vocabul knowledge: line, 	e learning and skills with resilience and a growth oproaching tasks. to approach tasks and	ideas through dra as appropriate. Research and pre information and r Build knowledge through experime Offer and receive learning and skills Show increased r mindset when ap Form strategies to question starting Give an artistic op improvements the Edit and improve adapting work ba Use other aspects their work to dev Computing, Engli Use key vocabula to demonstrate k	of artistic techniques enting and predicting. feedback while sharing is with others. esilience and a growth proaching tasks. o approach tasks and points. Dinion and suggest rough critical discussion. through drafting and sed on feedback. It is of the curriculum in elop new ideas: sh, Science for example. The roy of the cytonical discussion in through drafting and sed on feedback. The cytonical discussion in elop new ideas: sh, Science for example. The roy of the cytonical discussion in elop new ideas: sh, Science for example. The roy of the cytonical discussion in the cytonical discussion in the cytonical discussion.





- Begin to explore drawing techniques and apply their learning: shading, line thickness, pattern, shape and drawing surfaces.
- Experiment with a range of drawing materials: pen, pencil, crayon, charcoal, pastel.
- Begin to explore pattern and texture through use of simple shapes.
- Use key vocabulary to demonstrate knowledge: portrait, self-portrait, line drawing, detail, landscape, cityscape, building, pastels, drawings, line, bold, size, space.

- Develop knowledge of drawing techniques and tools: including using pencils of different hardness.
- Explore new methods of creating an effect: tone, texture, light, shade and pattern.
- Experiment with shading both light and dark to create detailed effects.
- Use and explore a wide range of tools for drawing including pastels, chalk, felt tips, marker pens, fine liners.
- Show a developing awareness of structure and space when drawing.
- Use key vocabulary to demonstrate knowledge: portrait, light, dark, hardness, tone, shadow, line, pattern, texture, form, shape, tone, outline, effect, blend.

- Continue to use and explore a variety of tools and explore new techniques: e.g. layering, perspective, viewpoints.
- Become more confident with previous techniques: shading thick and thin lines, creating light and dark.
- Accurately use vocabulary within their learning.
- Use sketchbooks to improve and hone their skills.
- Explore new methods of creating an effect: shadows, reflection, hatching, cross-hatching.
- Depict movement and perspective in drawings.
- Select tools carefully to perform a function and be able to reflect on their own artistic choices.
- Develop knowledge of drawing techniques and tools: including using pencils of different hardness.
- Use key vocabulary to demonstrate knowledge: line, texture, pattern, form, shape, tone, smudge, blend, mark, hard, soft, light, heavy, mural, fresco, portrait, graffiti.





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:	Painting	 Develop a proficiency in different painting techniques. Use painting to develop ideas and promote imagination. Name primary and secondary colours. Experiment with a variety of painting tools. Begin to understand colour mixing to form secondary colours as well as forming tints and shades. Use key vocabulary to demonstrate knowledge: primary colour, secondary colour, neutral colours, tint, shade, tone, warm, cool, watercolour wash, sweep, dab, brushstroke, blend, tools, form, imagination. 	 Develop a proficiency for different painting techniques. Improve mastery of techniques through utilizing different materials. Experiment with a variety of brush techniques to create shapes, textures, patterns and lines. Develop a deeper understand of colour mixing while use technical vocabulary: tint, shade, tone, primary, secondary. Use key vocabulary to demonstrate knowledge: colour, foreground, middle ground, background, abstract, emotion, warm, blend, mix, line, tone, fresco. 	 Develop proficient skill in different painting techniques. Improve mastery of techniques through utilizing different materials effectively. Create an appropriate colour palette using their knowledge of colour mixing. Make use of a range of paint types to create aesthetically pleasing results. Use key vocabulary to demonstrate knowledge: mix, line, blend, tone, shape, abstract, absorb, colour, perspective, style, symbol.
	Scuipture	 Explore materials for sculpting and experiment with joining and constructing e.g. salt dough, straw, card, wool. Use a variety of techniques: rolling, cutting, pinching, shaping. Use a variety of shapes, lines, textures. Use key vocabulary to demonstrate knowledge: sculpture, statue, model, work, work of art, 3D, sculptor, carving, shapes, materials, geometric. 	 Use a range of materials (including clay) for sculpting and continue to experiment with joining and constructing. Ask questions to improve their knowledge to challenge the limits of their designing capabilities e.g. How can we make it higher? Use a range of tools to add texture, pattern and shape in their work. Cut, make and combine shapes to make recognisable forms and add detail. Use key vocabulary to demonstrate knowledge: rectangular, concrete, terrace, architect, 2D, shape, form, shadow, light, puppet. 	 Use a range of materials (including clay) for sculpting and continue to experiment with joining and constructing. Become more independent and increasingly confident when creating with familiar materials. Plan and design a sculpture. Use tools and materials to carve and sculpt a variety of patterns, textures and shapes. Develop cutting and joining skills through using new materials to make 3D sculptures e.g. wire, coils, wood and cardboard. Use key vocabulary to demonstrate knowledge: form, structure, texture, shape, mark, soft, join, tram, cast.



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Collage	 Explore collage through creating a variety of images using different natural materials. Explore, sort and arrange materials to improve their work. Use a combination of materials which have been cut, torn and glued. Add texture and shape through mixing materials and shapes. Use key vocabulary to demonstrate knowledge: collage, squares, gaps, features, colour, cut, arrange, glue. 	 Continue to explore collage through creating a variety of images using different materials including: card, felt, newspaper, magazines. Explore, sort and arrange materials with purpose to create a particular effect. Learn and improve upon techniques to compliment growing knowledge: overlapping, tessellation, montage and mosaic. Select colour and materials fit for purpose and begin to justify artistic choices. Edit and improve work throughout the process to ensure precision. Use key vocabulary to demonstrate knowledge: texture, shape, form, pattern, mosaic, overlapping, montage, artistic choice. 	 Continue to explore collage through creating a variety of images using different materials. Sort a range of materials for purpose and justify use of colour and patterns. Develop understanding of techniques used in LKS2 and develop use of mixed media. Add collage to a painted, printed or computer-made background. Plan and design a collage and confidently justify artistic choices. Use key vocabulary to demonstrate knowledge: shape, form, arrange, fix, justify, mixed media, tessellation.
Textiles	 Explore different textiles, embellishing and decorating. Utilise glue or stitching as fastening tools. Use key vocabulary to demonstrate knowledge: puppet, textiles, fabric, weaving, sewing, placemat, loom, alternate, over, under, decoration, running stitch. 	 Develop weaving and colouring fabric skills. Explore stitching independently. Select appropriate materials and justify their choice. Practice and improve upon a variety of techniques: printing, dyeing, weaving and stitching. Develop cutting and joining skills. Use key vocabulary to demonstrate knowledge: pattern, line, texture, colour, shape, stuffing, turn, thread, needle, textiles, decoration. 	 Further develop weaving, overlapping and layering techniques. Experiment with a range of media to create texture, effect and colour. Add detailed decoration for a purpose. Use key vocabulary to demonstrate knowledge: colour, fabric, weave, pattern, mixed media, overlapping, layering.





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Printing	 Experiment with shapes, textures and patterns. Use repeated patterns and different materials. Copy and replicate simple designs. Demonstrate a range of techniques such as: rolling, pressing, stamping and rubbing. Use key vocabulary to demonstrate knowledge: colour, shape, printing, printmaking, woodcut, objects, fruit. 	 Use a variety of printing blocks and explore shape and texture. Create their own printing tools. Layer a print using multiple colours. Copy and replicate more complex designs. Create repeated patterns and tesselate with precision. Use key vocabulary to demonstrate knowledge: line, pattern, texture, colour, shape, block printing, ink, roller, tesselate, layer. 	 Confidently create printing blocks and tiles. Reflect of artistic choices including colour and shape. Create and arrange accurate and detailed patterns. Develop techniques in mono, block and relief printing. Use key vocabulary to demonstrate knowledge: hammering, pattern, shape, tile, colour, arrange, collagraphy.
Artist study	 Study the techniques and processes different artists use. Describe and compare the work of notable artists and designers. Be inspired by the work of others to create their own work. Learn from the work of a diverse range of artists. 	 Continue to study the techniques and processes different artists use. Describe and compare the work of notable artists and designers, giving opinions. Be inspired and replicate the work of others. Reflect on their work and consider how to develop their skills. Refer to techniques and the effect they have created. Learn from the work of a diverse range of artists. 	 Develop a wider knowledge of the work of famous artists. Give detailed observations about the work of famous artists in history. Name the work of famous artists and recall facts about famous artists and designers. Continue to study the techniques and processes different artists use. Describe and compare the work of notable artists and designers, giving opinions. Be inspired and replicate the work of others with greater skill. Carefully reflect on their work and consider how to hone their skills. Refer to techniques and the effect they have created. Learn from the work of a diverse range of artists.